Primate pose estimation with OpenMonkeyChallenge

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Overview

- Motivation
- Applications
- Related work
- Dataset
- Methodology
 - Baseline method
 - Proposed method
- Current status
- Next steps

Motivation: 2D pose estimation

- detect *keypoint (joint) pixel location* of animate objects
- help us understand *movement*
- has been studied extensively for humans, less so for other species
- issues in *robustness* of previous models
 - limited scope of previous dataset collection
 - environment, species, # of landmarks
 - expensive to annotate
- many applications...

• this dataset: 2D, single pose



Applications

• humans

- healthcare assisted living
- assisted driver systems
- virtual reality, video games
- o sports
- primates
 - monitoring health in the wild + in captivity
 - understanding **social behaviors**







developmental tracking

performance optimization and injury prevention

clinical examination

A survey on Pose Estimation using Deep Convolutional Neural Networks (2021) Applications of Pose Estimation in Human Health and Performance across the Lifespan (2021) POSEidon: Face-from-Depth for Driver Pose Estimation (2017) Human detection and Pose Estimation with Deep Learning for Sport Analysis (2018)

Related work

• 2D Human Pose Estimation

- Pioneered by Google
- Datasets: MPII and COCO
- CPMs, HR-Net, RSN, ViTPose

Microsoft COCO: Common Objects in Context (2014)



2D Human Pose Estimation: New Benchmark and State of the Art Analysis (2014)



Related work

• 2D Non-human Pose Estimation

- More limited than 2D human pose estimation
- Sometimes limited to **macaque** monkeys

Some top search results for "pose estimation in monkeys"

An Attention-Refined Light-Weight High-Resolution Network for Macaque Monkey Pose Estimation

S Liu, Q Fan, S Liu, S Li, C Zhao - Information, 2022 - mdpi.com

... of markerless macaque **pose estimation**. This dataset ... **monkey pose estimation** based on MacaquePose. The experimental results show that the **pose estimation** accuracy for **monkeys** ... ☆ Save 𝔊𝔅 Cite All 2 versions ≫

$\ensuremath{\text{IHTML}}\xspace$ Automated markerless pose estimation in freely moving macaques with OpenMonkeyStudio

PC Bala, BR Eisenreich, SBM Yoo, BY Hayden... - Nature ..., 2020 - nature.com

- ... monkey pose estimation in mind. Relative to other more readily trackable species, monkeys
- ... colored fur covering), have much richer pose repertoires, and have much richer positional ...
- ☆ Save 57 Cite Cited by 77 Related articles All 10 versions Web of Science: 43 🍪

Openmonkeystudio: Automated markerless **pose estimation** in freely moving macaques

PC Bala, BR Eisenreich, SBM Yoo, BY Hayden... - BioRxiv, 2020 - biorxiv.org

... monkey pose estimation in mind. Relative to other more readily trackable species, monkeys ... colored fur covering), have much richer **pose** repertoires, and have much richer positional ...

 Δ Save 50 Cite Cited by 26 Related articles All 4 versions \gg

Dataset

- **111,529** total samples
 - Up to **17** landmarks per sample
 - Primarily internet aggregate
- Multiple sources and resolutions
- 26 species 3 families
- Semi-automated annotation
- Hidden test validation annotations



Baseline: HRNet

Deep High-Resolution Representation Learning for Human Pose Estimation (2019)



Figure 1. Illustrating the architecture of the proposed HRNet. It consists of parallel high-to-low resolution subnetworks with repeated information exchange across multi-resolution subnetworks (multi-scale fusion). The horizontal and vertical directions correspond to the depth of the network and the scale of the feature maps, respectively.

Proposed idea: ViTPose

ViTPose: Simple Vision Transformer Baselines for Human Pose Estimation (2022)



Figure 2: (a) The framework of ViTPose. (b) The transformer block. (c) The classic decoder. (d) The simple decoder. (e) The decoders for multiple datasets.

Status: implementation

Dataset (png -> h5) and data loading

Environment setup on MSI for larger scale training

Fine-tuning pre-trained **HRNet** for 10 epochs



Status: qualitative results

Ground truth (blue) vs. prediction (red)

Line indicates corresponding joints



Status: quantitative results

Mean Per Joint Position Error (MPJPE) on DEV set: 0.0643

Probability of Correct Keypoint@0.2 (PCK) on DEV set: 0.929

-> If TEST metrics are similar, puts us in 3rd position

$$\operatorname{PCK}@\epsilon = \frac{1}{17J} \sum_{j=1}^{J} \sum_{i=1}^{17} \delta\left(\frac{\|\widehat{\mathbf{x}}_{ij} - \mathbf{x}_{ij}\|}{W} < \epsilon\right)$$

$$MPJPE_{i} = \frac{1}{J} \sum_{j=1}^{J} \frac{\|\widehat{\mathbf{x}}_{ij} - \mathbf{x}_{ij}\|}{W}$$

| МРЈРЕ 🔺 | РСК@0.2 🔺 |
|------------|---------------------------|
| 1.286 (1) | 0.000 (15) |
| 1.001 (2) | 0.010 (14) |
| 0.725 (3) | 0.014 (13) |
| 0.228 (4) | 0.676 <mark>(</mark> 10) |
| 0.219 (5) | 0.66 <mark>5 (1</mark> 1) |
| 0.213 (6) | 0.596 (12) |
| 0.199 (7) | 0.711 (9) |
| 0.105 (8) | 0.872 (6) |
| 0.101 (9) | 0.866 (7) |
| 0.095 (10) | 0.842 (8) |
| 0.075 (11) | 0.918 (5) |
| 0.071 (12) | 0.939 (3) |
| 0.068 (13) | 0.920 (4) |
| 0.053 (14) | 0.957 (2) |
| 0.047 (15) | 0.964 (1) |

Next steps & work distribution

Implement and test ViTPose

Do larger scale training with >10 epochs

Champion programming: Ku and Gustav

Assist and lead write-ups: Max and Josh